Zombie Battle Box Test Cases

1. Does zombie move towards player
   1. yes
2. Does zombie move through player built walls
   1. No- zombie and wall disappear

3.    Does zombie move through environment walls

    No- environment wall should stop zombie

4.    How do zombies interfere with one another

    No- they collide with one another and cannot overlap

5.    How do zombies affect/move into the tree

    The tree does not have collision, so the zombies move through it

6.    How do zombies move when touching the player

    Player dies and zombie remains (and should begin to follow the respawned player)

7.    How do zombies move on the y-axis (up-down)

    They shouldn’t, except when spawning

8.    Do zombies work properly (move towards player) at spawn

    yes

9.    How do zombies react to being shot/attacked by player

    They disappear (die)

10.    Do zombies turn to face player when player changes locations

    yes